



### Introduction to Container Storage

Day of Cloud Native Oslo, 20 March 2018

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- •Why is state so tricky?
- •How should I compare storage?
- What storage should I use with Kubernetes?



- •Why is state so tricky?
- •How should I compare storage?
- What storage should I use with Kubernetes?

### Anti-objective:

•Should I use a database/message queue/key-value store... for my app?



Sign up at <a href="https://demo.storageos.cloud">https://demo.storageos.cloud</a> if you want to try my demos.

kubectl configured for a two node Kubernetes 1.8 cluster. Run kubectl get nodes to check.





# Why is state so tricky?

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#### First challenge: No storage pets



#### Second challenge: Data needs to follow



#### Third challenge: Humans are fallible





# How should I compare storage?

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#### Cloud-Native Storage























































#### **Cloud Storage**

Azure

Object Storage

Virtual Machine / Block Storage

File Storage

Long Term Cold Storage

Hybrid / Gateway Storage Azure Blob Storage

Azure Page Blobs / Premium Storage

Azure File Storage

Azure Cool Storage

Azure Storsimple



Google Cloud Storage

Persistent Disk



Google Coldline Storage





Amazon Simple Storage Service (S3)

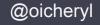
Amazon Elastic Block Storage (EBS)

Amazon Elastic File System (EFS)

Amazon Glacier

AWS Storage Gateway





Horizontally scalable
No single point of failure
Resilient and self healing
Minimal operator overhead
Decoupled from the underlying platform



### 1 Application centric

Storage should be presented to and consumed by applications, not by operating systems or hypervisors



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2 Platform agnostic

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The storage platform should be able to run anywhere. Upgrades and scaling is non-disruptive.



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3 Declarative & composable

Storage resources should be declared and composed just like all other resources required by applications and services.

4 API driven

Storage resources and services should be easy to be provisioned, consumed, moved and managed via an API.

Storage services should integrate and inline security features such as encryption and RBAC.

5 Natively secure



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7 Performant



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The platform should be able to move application data between locations, dynamically resize and snapshot volumes.

The storage platform should offer deterministic performance in complex distributed environments.

The storage platform should ensure high availability, durability, consistency with a predictable, proven data model.

5 Natively secure

6 Agile

7 Performant

8 Consistently available

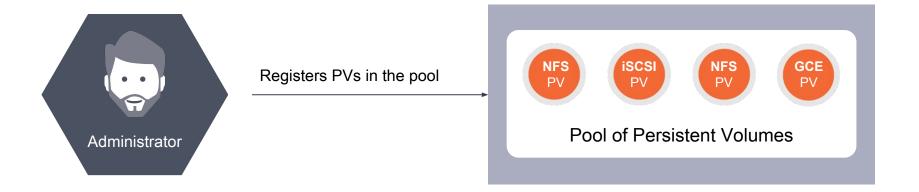




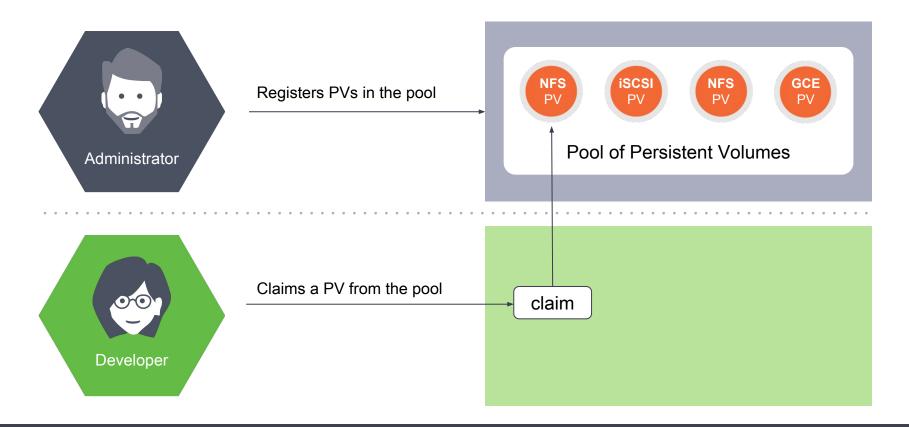
## What storage should I use with Kubernetes?

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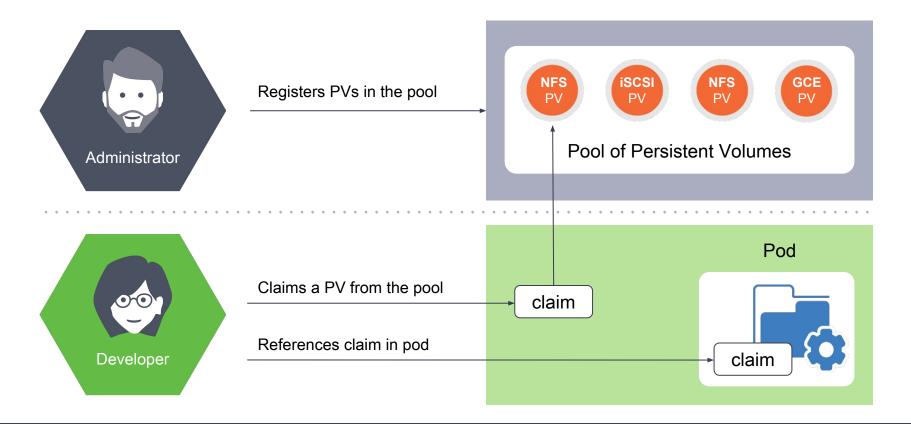
#### **Kubernetes Storage Model: Persistent Volumes and Claims**



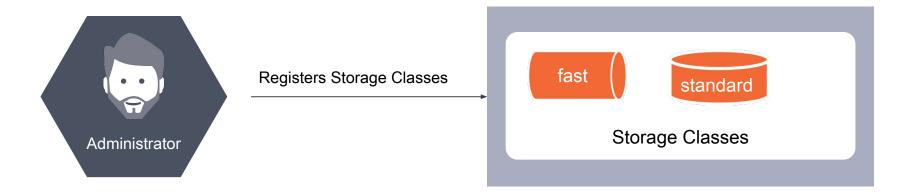
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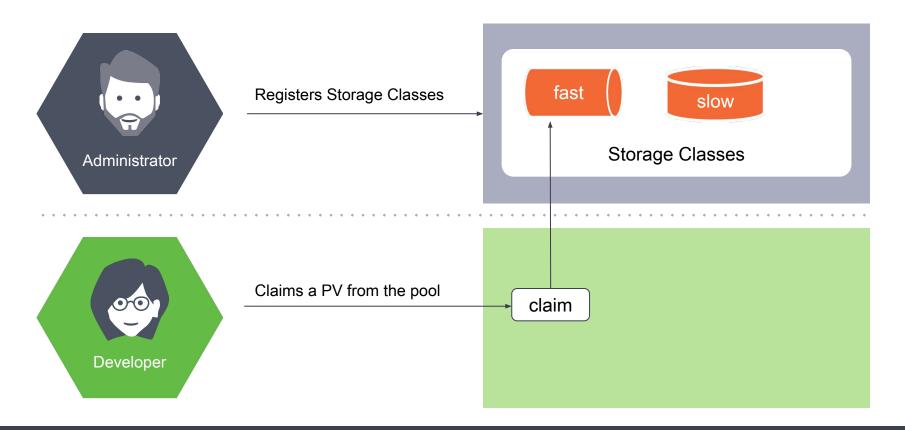
#### **Kubernetes Storage Model: Persistent Volumes and Claims**



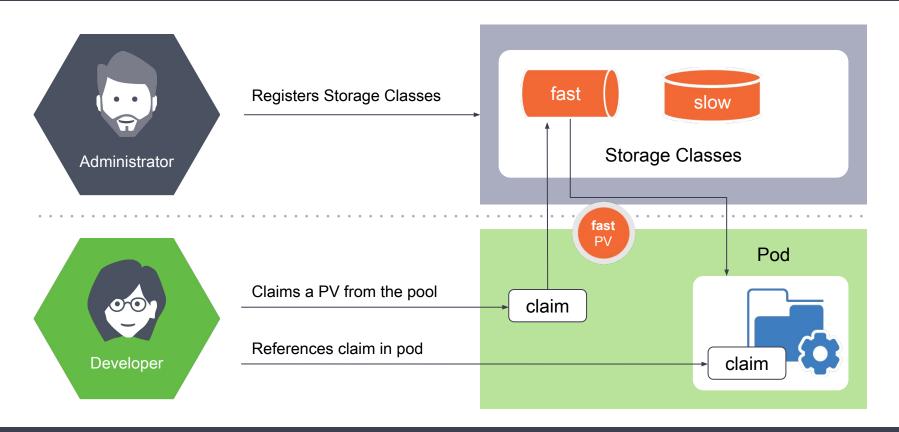
#### **Dynamic provisioning with Storage Classes**



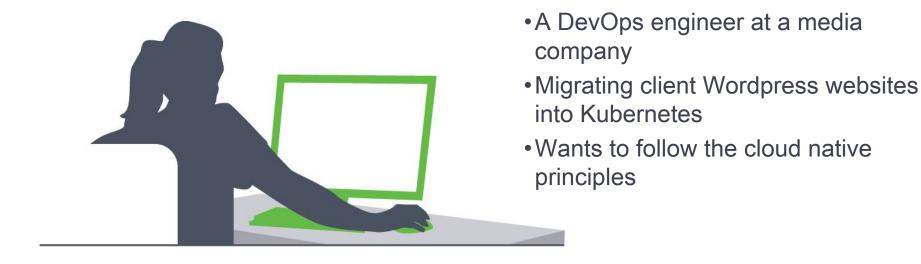
#### **Dynamic provisioning with Storage Classes**



#### **Dynamic provisioning with Storage Classes**



**KEEP CALM** IT IS **DEMO TIME** 



#### **Proliferating plugins**



Volume Plugin	Internal Provisioner	Config Example
AWSElasticBlockStore	✓	AWS
AzureFile	✓	Azure File
AzureDisk	✓	Azure Disk
CephFS		•
Cinder	✓	OpenStack Cinder
FC		-
FlexVolume	-	÷
Flocker	✓	-
GCEPersistentDisk	✓	GCE
Glusterfs	✓	<u>Glusterfs</u>
iscsi	· ·	-
PhotonPersistentDisk	✓	-
Quobyte	✓	Quobyte
NFS	-	-
RBD	✓	Ceph RBD
VsphereVolume	<b>*</b>	<u>vSphere</u>
PortworxVolume	✓	Portworx Volume
ScaleIO	✓	<u>ScaleIO</u>
StorageOS	✓	<u>StorageOS</u>

#### **Proliferating plugins**

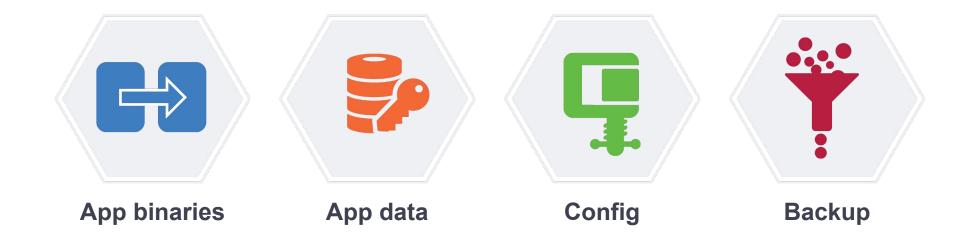


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- 1. What is my use case?
- 2. What are my **performance requirements**?
- 3. How should developers access storage?
- 4. Where is the storage deployed and managed?



# 1. What is my use case?



# 2. What are my performance requirements?



**App binaries**Ephemeral



App data
Latency,
availability,
performant

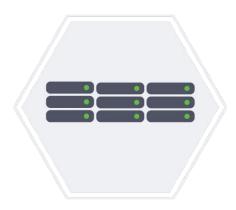


**Config** Shared



Backup Cost efficient, cloud

# 3. How should developers access storage?



**Block** 

Fixed-size 'blocks' in a rigid arrangement – ideal for enterprise databases



File

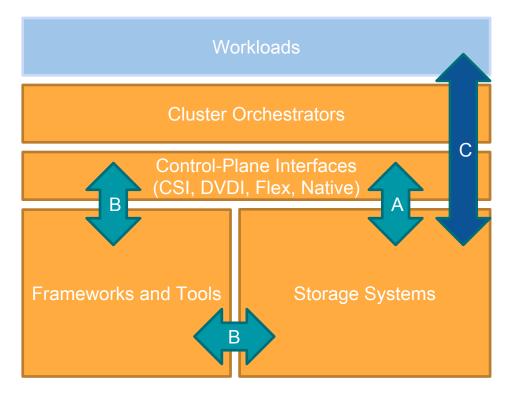
'Files' in hierarchically nested 'folders' – ideal for active documents



**Object** 

'Objects' in scalable 'buckets' – ideal for unstructured big data and archiving

#### 4. Where is the storage deployed and managed?



- •CO supports one or more **Interfaces** to interact with the Storage System
- •Storage System can **(A)** support control-plane interface API directly and interact directly with the CO or can **(B)** interact with the CO via an **API framework layer** or other **Tools**.
- Storage system must support the ability to provision and consume (C) volumes through a standard interface to be considered Interoperable
- Workloads interact (C) with storage systems over various data-plane methods

# Jane's storage requirements



- Postgres database for application
- Database location, credentials
- Database and website backups
- User uploaded media

- 1. Use case? Configuration
- 2. Performance requirements? Shared across instances
- 3. Access? Kubernetes provides Secrets for sensitive data such as passwords, and ConfigMap for arbitrary config. Both can be accessed by the application through environment variables
- 4. **Deployed and managed?** Tight integration with Kubernetes

- Use case? Shared media
- Performance requirements? Large blobs of data, shared across pods
- 3. Access? Shared filesystem
- 4. Deployed and managed?

Cloud: Managed NFS, or object store if the app can support it

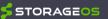
On prem: Distributed FS (not NFS)

## **Database and website backup**

- 1. Use case? Backup and archival
- 2. **Performance requirements?** Durability, cost, snapshots
- 3. Access? Object store
- 4. Deployed and managed?

Cloud: Managed object store, long term cold storage

On prem: Object store (not NAS)



## Postgres for application data

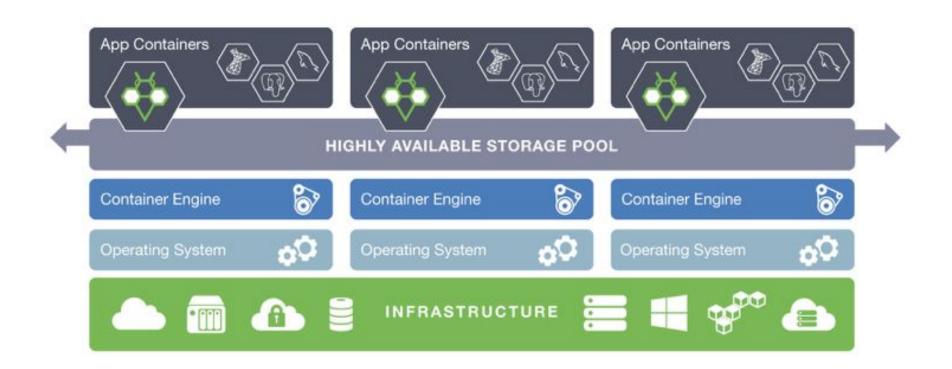
- 1. Use case? Transactional database
- 2. **Performance requirements?** High availability, low latency, deterministic performance
- 3. Access? Database connector
- 4. Deployed and managed?

**Cloud**: Cloud volumes (watch out for attach/detach times, compliance) or managed db (limited offerings)

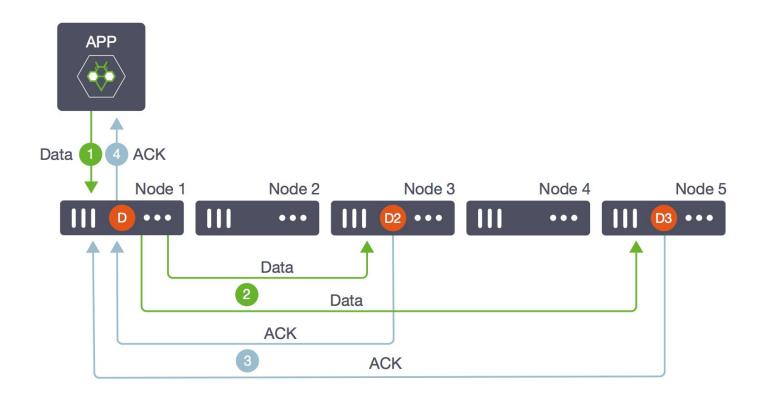
On prem: Software defined storage



# **Software-defined storage - StorageOS**

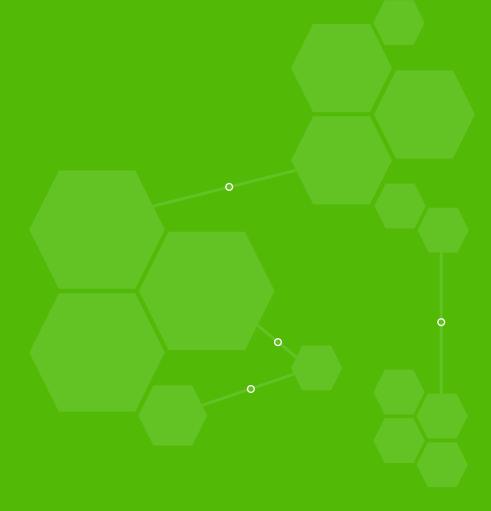


# High availability with StorageOS

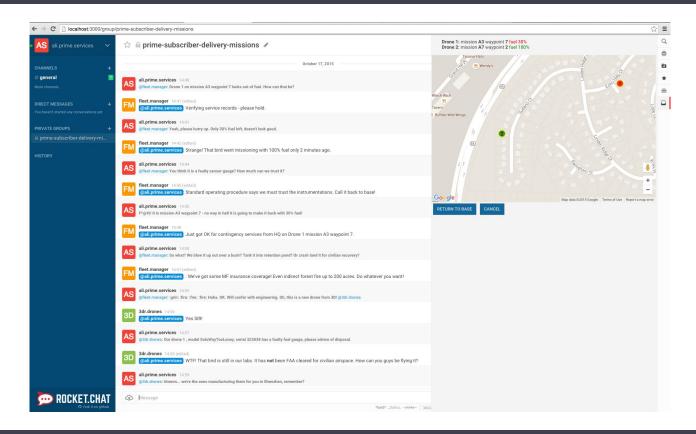




# Workshop



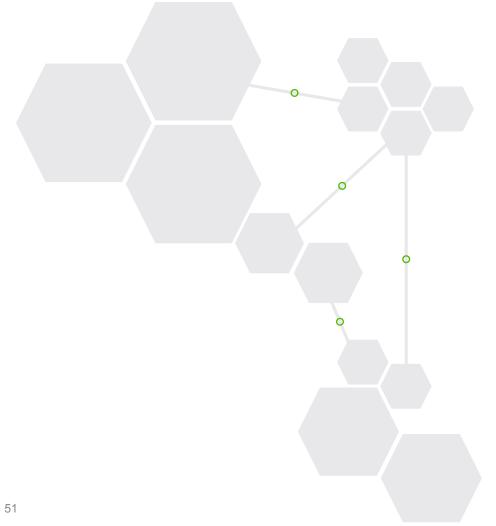
## **Kubernetes Persistent App demo - Rocket.Chat**



# github.com/oicheryl/k8s-storage-tutorial

- 1. Install Helm
- 2. Install Rocket.Chat with MongoDB, backed by GCE PVs
- 3. Delete the pod running MongoDB
- 4. Kubernetes will restart the pod and show the data was persisted.

# To Recap...



# **Storage principles**

1 Application centric

5 Natively secure

1. Use case?

2 Platform agnostic

6 Agile

2. Performance requirements?

3 Declarative/composable

7 Performant

3. Access?

4 API driven

8 Consistently available

4. Deployed and managed?



## CSI launched as alpha in Kubernetes 1.9



Objective is to define an industry standard "Container Storage Interface" (CSI) that will enable storage vendors to develop a plugin once and have it work across a number of container orchestration systems.

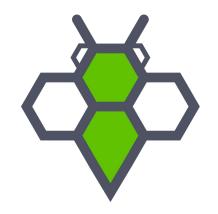
# **StorageOS resources**

#### Browser-based demo

demo.storageos.cloud

## Quickstart

• storageos.com/kubernetes









# Thanks

Slides at oicheryl.com

A software-defined, scale-out storage platform for running enterprise containerized applications in production



Platform agnostic

Horizontally scalable

Database (ie. block)

A software-defined, scale-out storage platform for running enterprise containerized applications in production

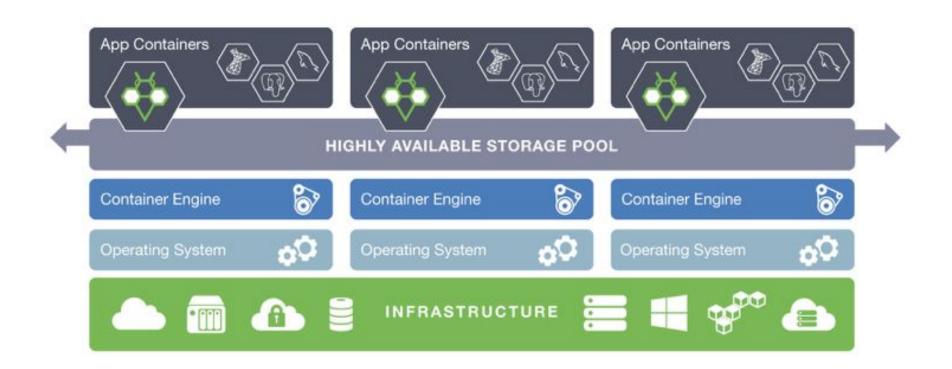


Docker/K8s integration

High availability



# **StorageOS architecture**



# **StorageOS architecture**

StorageOS is conceptually pretty simple; it's a virtualization layer on top of any commodity or cloud storage. It's deployed as one <u>container</u> per node, similar to a DaemonSet.

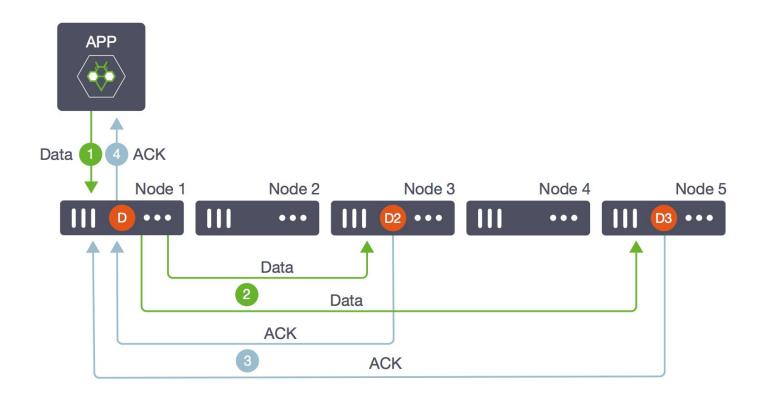
- Nodes contribute local block storage to the storage pool.
- 2. Virtual volumes (block storage formatted with a standard filesystem) are created using the <a href="StorageOS volume plugin">StorageOS volume plugin</a>.
- Any pods can mount the virtual volumes from any node. If a pod is rescheduled to a different node, StorageOS simply redirects reads and writes so the pod can continue to access the storage.

# **StorageOS architecture**



It's designed to scale horizontally by adding more nodes. New nodes contribute their storage into the storage pool, or, if they don't have storage themselves, can access storage on other nodes.

# High availability with StorageOS



# High availability with StorageOS

StorageOS uses a hybrid master/replica architecture, where replicas are distributed across nodes.

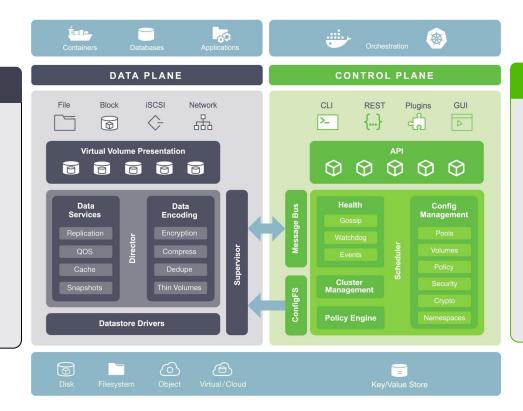
Replication is very simple in StorageOS. Volume D is created with two replicas. StorageOS creates the replicas (D2, D3) and schedules them to two different nodes (N3, N5). Incoming writes to D are synchronously replicated to D2 and D3, ie. writes are not persisted until acknowledged by both replicas.

If N1 fails, one of D2 or D3 gets promoted to master, providing instant failover and no interruption of service. StorageOS creates and resyncs a new replica on N2 or N4 in the background.

#### StorageOS: A modular enterprise storage solution in a container

#### **DATA PLANE**

- Manages data access requests
- Pools aggregate storage for presentation
- Runs as a container



#### **CONTROL PLANE**

- Manages config, health, scheduling, policy, provisioning and recovery
- API is accessed by plugins, CLI, GUI
- Runs as a container

#### More reading

Download the technical architecture overview at <a href="mailto:storageos.com/storageos-platform-architecture-overview">storageos.com/storageos-platform-architecture-overview</a>.

Try out in your browser, with zero downloads or configuration: <a href="mailto:demo.storageos.cloud">demo.storageos.cloud</a>

Full documentation at <u>docs.storageos.com</u>.

